



Alaskan Copper Works
Personnel Department
2958 6th Avenue South
Seattle, Washington 98134
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We will be accepting applications for this job opening only between the opening and closing dates. Individuals who meet all of the requirements will be considered for an interview. Job applications may be filled out in person or online at www.alaskancopper.com and sent via fax or scanned to jobs@alaskancopper.com when completed.

Date Opened: February 22, 2019

Closing Date: March 15, 2019

Job Title: Associate Fabrication Metalworker/Fabrication Metalworker (Fitter)

Pay Rate: DOE

Hours of Work: Day shift 6:30 am to 3:00 pm

Location: 3405 6th Avenue South, Seattle, WA 98134

Representation: After 30 days, required to become a dues paying or financial core member of Sheetmetal Workers Local Union No. 66.

Tools: Certain tools for their own use.

Job Summary: Fit and assemble tanks, heat exchangers and pipe spooling.

Requirements to be considered for position:

1. **Application must be filled out completely by the Applicant.**
2. Meet all of the Required Essential Job Skills/Experience.
3. Must be able to work any shift.
4. Work overtime when required.
5. Willing to comply with company rules and policies.
6. Pass pre-employment drug screen.

Required Essential Job Skills/Experience:

1. One to three years experience in pipe and plate fitting, preferably with stainless steel.
2. Must be able to read blueprints and stress specifications.
3. Must be able to operate shear, press brake, drills and grinders.
4. Accurately read tape measure to 1/16".
5. Able to read, write, understand and communicate in English.
6. Able to lift up to 50 lbs. occasionally, and up to 100 lbs. rarely.

Required Essential Job Functions/Duties:

1. Layout and prepare components for tanks, heat exchanger assemblies and pipe spooling.
2. Work off blueprints to fit up tanks, heat exchangers and pipe spooling.
3. Direct activities of Welders, Assistant Fabrication Metalworkers and Helpers who may be assisting.
4. When specified, hydrotest.

Non-Essential Functions/Duties:

1. Mark and prepare units for shipping.
2. Clean and deburr.

Accommodations:

Considered on an individual basis.

Physical Requirements:

1. **This position requires the following in an 8-hour workday:**

Total At One Time (Hours)	Total During Entire 8-Hour Day
Standing: 2 1/2 hours	7 hours
Walking: 2 minutes	20 minutes
Sitting: breaks	breaks

2. **Movement of objects and strength required for this job:**

<u>Lifting:</u>	<u>Carrying:</u>
To 5 lbs.: FREQUENTLY (34-66%)	FREQUENTLY (34-66%)
6-10 lbs.: OCCASIONALLY (1-33%)	OCCASIONALLY (1-33%)
11-20 lbs.: OCCASIONALLY (1-33%)	OCCASIONALLY (1-33%)
21-25 lbs.: OCCASIONALLY (1-33%)	OCCASIONALLY (1-33%)
26-50 lbs.: OCCASIONALLY (1-33%)	OCCASIONALLY (1-33%)
51-100 lbs.: RARELY	RARELY

3. **Required repetitive use of hands:**

Simply Grasping: YES	Pushing & Pulling: YES
Fine Manipulating: YES	

4. **Repetitive Actions/Movements Involving the Feet:**

Right Foot: NO	Left Foot: NO
Both: NO	

5. **Worker Positions Required in the Performance of this Job:**

Climbing: OCCASIONALLY (1-33%)	Balancing: NEVER
Bending: FREQUENTLY (34-66%)	Stooping: OCCASIONALLY (1-33%)
Kneeling: OCCASIONALLY (1-33%)	Crouching: OCCASIONALLY (1-33%)
Crawling: RARELY	Reaching: OCCASIONALLY (1-33%)

*Climbing: Depending upon the work and job being performed, a worker may step 15-18" off the ground onto a work slab. On some days this may occur 4-5 times/hour; other days may not require work which involves this stepping up and down.

6. Sensory Requirements:

Talking and/or Hearing: YES

Seeing: Acuity: YES
Depth Perception: YES
Field of Vision: YES
Accommodation: YES
Color Vision: NO

7. Environmental Conditions That Are Found in the Work Site:

PHYSICAL SURROUNDINGS: X Inside (75% of time)
- Outside (75% of time)
- Both (equal amounts)

TEMPERATURE: X Cold (enough to cause bodily discomfort)
- Hot (enough to cause bodily discomfort)
- Variations (sufficient to cause bodily reactions)

WET - Contact with water and/or other liquids

HUMID: - Moisture content sufficient to cause bodily discomfort

NOISE: X Sufficient to require hearing protection

VIBRATION: - Sufficient to cause repeated motion or continuous shock

HAZARDS: X Risk of bodily injury present

FUMES: - Smoke or vapors resulting from combustion or chemical reaction

ODORS: - Toxic or non-toxic smells

TOXIC CONDITIONS: - Exposure to disabling fumes, dusts, gases, vapors, mists or liquids that may cause bodily harm.

DUST: - Small particles that may cause occupational disease

POOR VENTILATION: - Exposure to drafts or insufficient movement of air